CITY OF BURBANK TRAFFIC COMMISSION

City Council Chambers 275 East Olive Avenue Burbank, California 91510

March 26, 2009 4:00 P.M.

- I. FLAG SALUTE
- II. ORAL COMMUNICATIONS: (Limited to items on the printed agenda or items regarding the

business of the Traffic Commission. Speakers are allotted a total of three (3)

minutes to talk.)

- A. Public Communication 3 minutes per speaker
- B. Commission Member Communication
- **III. APPROVAL OF MINUTES:** February 26, 2008
- IV. REPORTS:
 - A. Taxi Cab Report Monthly report on taxi activities (Hirsch)
 - B. Status of Commission Membership and Tenure (Johnson)
 - C. Third Party Traffic Review (Timing) Results of City Council discussion on Third Party traffic signal timing (Johnson)
 - D. Ratification of Speed Surveys Discussion of updated speed surveys to comply with new California Vehicle Code requirements (Johnson)
 - E. Proposed LNCV Ordinance Subcommittee recommendations and staff comments (Johnson)
 - F. Review of Future Agenda Items Review of agenda items list (Johnson)

V. PUBLIC HEARINGS:

A. Public Hearing on Needs and Necessity for Southern California Ambulance – (Johnson)

VI. ADJOURNMENT:

To the next regularly scheduled meeting at 4:00 p.m. on Thursday, April 23, 2009 in the City Council Chambers at 275 East Olive Avenue In compliance with the Americans with Disabilities Act, if any special assistance is needed to participate in this meeting, please contact Traffic Engineering at (818) 238-3915 (voice) or the California Relay Service. Advance notification of 48 hours will permit the City to make reasonable accommodations to assure accessibility.

This agenda lists each item of business that the Traffic Commission may discuss or take action on at this meeting. The Traffic Engineer's report and all other written documentation relating to each agenda item are on file in the Traffic Engineering Division. Copies are available for public inspection and review at the Public Works counter in the Community Services Building located at 150 N. Third Street.